



Dr.SNS RAJALAKSHMI COLLEGE OF ARTS AND SCIENCE

(AUTONOMOUS)

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DEPARTMENT OF COMPUTER SCIENCE

21UCU401: Programming in C

I YEAR - I SEM

UNIT 2 – The Loop Control Structure &

The Case Control Structure

TOPIC – The Loop Control Structure



Outline



- The *while* Loop
- The *for* Loop
- The Odd Loop
- The *break* Statement
- The *continue* Statement
- The *do-while* Loop.



Outline



- Decisions Using *switch*
- *switch* Versus *if-else* Ladder
- The *goto* Keyword.



The while Loop

- In programming, a loop is used to **repeat a block of code until the specified condition is met.**
- C programming has **three types of loops:**
 - for loop
 - while loop
 - do...while loop



The while Loop



while loop

The syntax of the while loop is:

```
while (testExpression)
```

```
{
```

```
// the body of the loop
```

```
}
```



The while Loop



How while loop works?

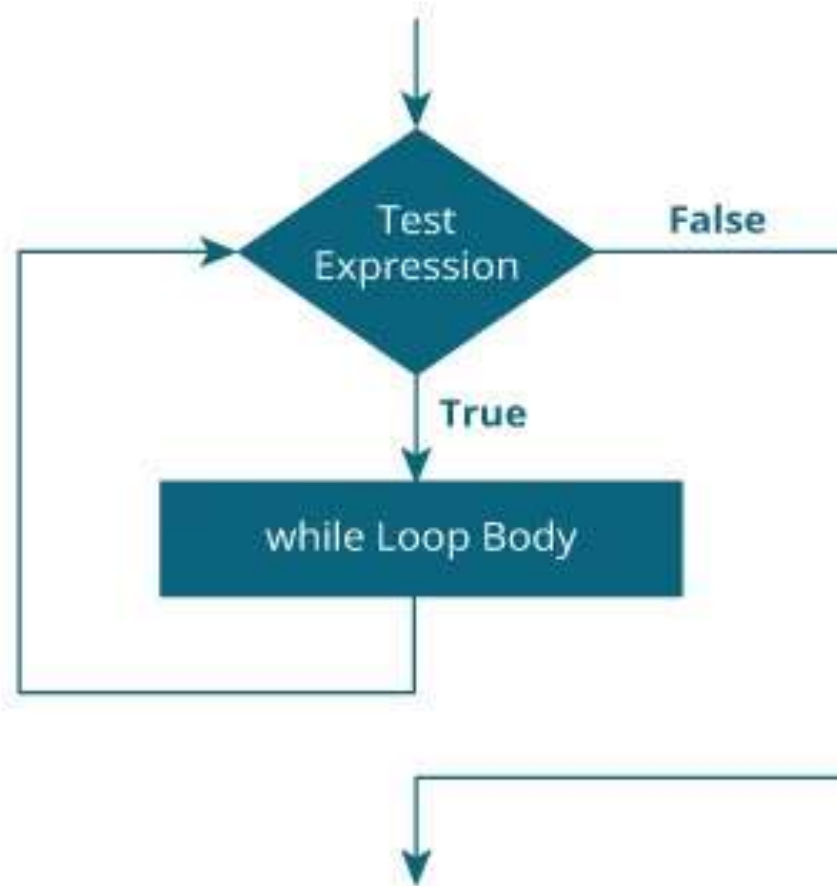
- The while loop evaluates the testExpression inside the parentheses ().
- If testExpression is **true**, statements inside the body of while loop are executed.

Then, testExpression is evaluated again.

- The process goes on until testExpression is evaluated to **false**.
- If testExpression is **false**, the loop terminates (ends).

The while Loop

Flowchart of while loop





The while Loop



Example 1: while loop

```
// Print numbers from 1 to 5
#include <stdio.h>

int main()
{
int i = 1;
while (i <= 5)
    {
    printf("%d\n", i);
    ++i;
    }

return 0;
}
```




The while Loop



Example 1: while loop

Output

1 2 3 4 5



The while Loop



Here, we have initialized i to 1.

1. When $i = 1$, the test expression $i \leq 5$ is **true**. Hence, the body of the while loop is executed.

This prints 1 on the screen and the value of i is increased to 2.

2. Now, $i = 2$, the test expression $i \leq 5$ is again **true**. The body of the while loop is executed again.

This prints 2 on the screen and the value of i is increased to 3.

3. This process goes on until i becomes 6. Then, the test expression $i \leq 5$ will be **false** and the loop terminates.



For Loop



for Loop

The syntax of the for loop is:

```
for (initializationStatement; testExpression; updateStatement)
{
    // statements inside the body of loop
}
```



For Loop



How for loop works?

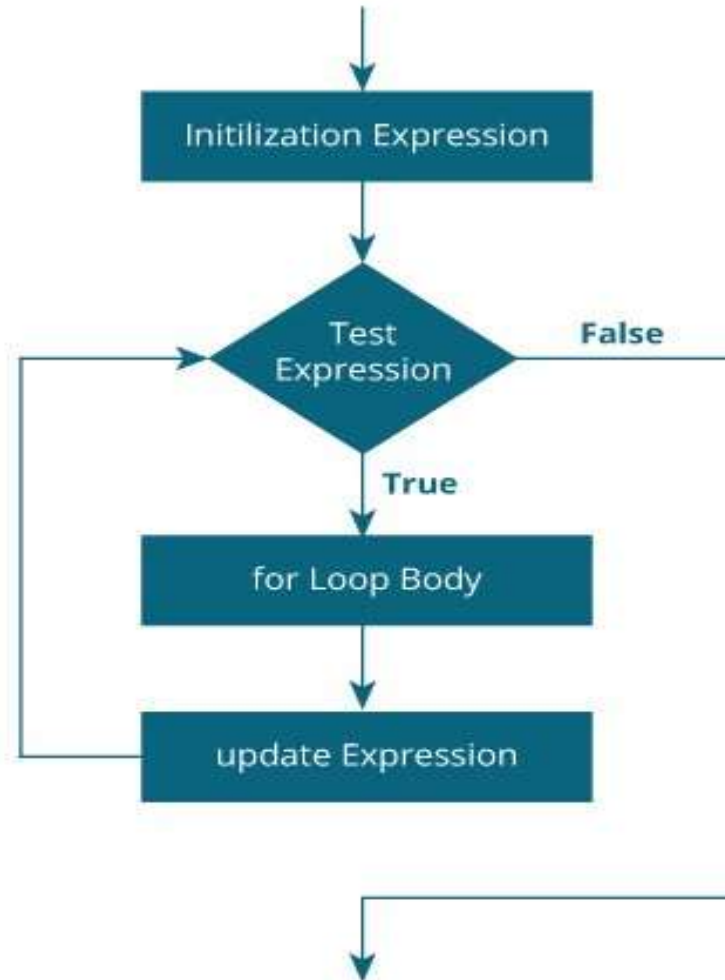
- The initialization statement is executed only once.
- Then, the test expression is evaluated. If the test expression is evaluated to false, the for loop is terminated.
- However, if the test expression is evaluated to true, statements inside the body of the for loop are executed, and the update expression is updated.
- Again the test expression is evaluated.

This process goes on until the test expression is false. When the test expression is false, the loop terminates.



For Loop

For loop Flowchart





For Loop



Example 1: for loop

```
// Print numbers from 1 to 10
#include <stdio.h>

int main()
{
int i;

for (i = 1; i < 11; ++i)
{
printf("%d ", i);
}

return 0;
}
```



For Loop



Example 1: for loop

Output

1 2 3 4 5 6 7 8 9 10



For Loop



1. i is initialized to 1.
2. The test expression $i < 11$ is evaluated. Since 1 less than 11 is true, the body of for loop is executed. This will print the **1** (value of i) on the screen.
3. The update statement $++i$ is executed. Now, the value of i will be 2. Again, the test expression is evaluated to true, and the body of for loop is executed. This will print **2** (value of i) on the screen.
4. Again, the update statement $++i$ is executed and the test expression $i < 11$ is evaluated. This process goes on until i becomes 11.
5. When i becomes 11, $i < 11$ will be false, and the for loop terminates.





The Odd Loop



Odd loops

Sometimes a user may not know about how many times a loop is to be executed. If we want to execute a loop for unknown number of times, then the concept of odd loops should be implemented. This can be done using for-loop, while-loop or do-while-loops.



The Odd Loop



Example C Program-The Odd Loop Demo

```
#include<stdio.h>
#include<conio.h>
void main()
{
char another='y';
int num,sq;
while(another=='y')
{
printf("Enter a number:");
scanf("%d",&num);
sq=num*num;
printf("Square of %d is %d",num,sq);
printf("\nWant to enter another number y/n:");
scanf("%c",&another);
another=getchar();
}
getch();
```



The Odd Loop



Output:

Enter a number: 5

Square of 5 is 25

Want to enter another number y/n:y

Enter a number: 17

Square of 17 is 289

Want to enter another number y/n:n



The break Statement

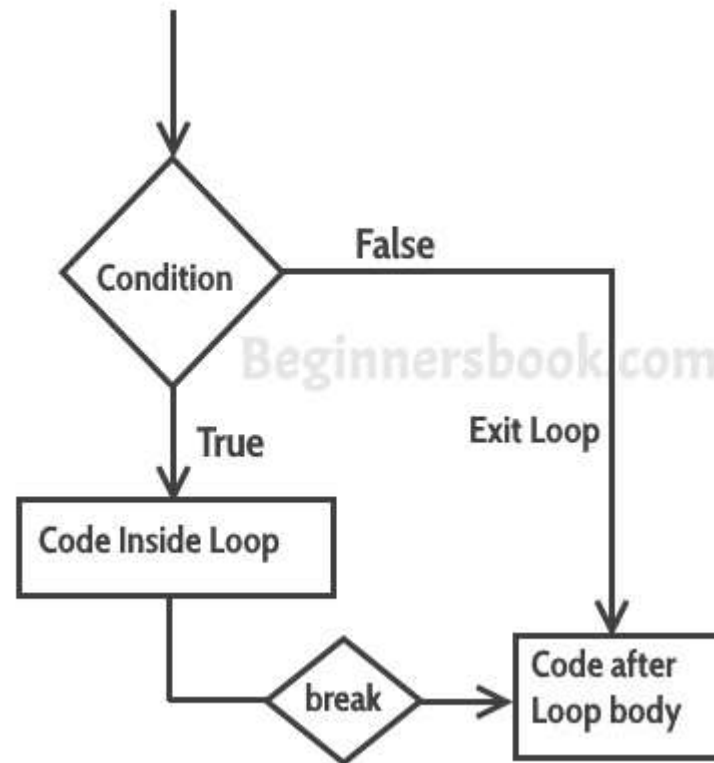


- We often come across situations where **we want to jump out of a loop instantly, without waiting to get back to the conditional test.**
- The **keyword break** allows us to do this.
- When break is encountered inside any loop, **control automatically passes to the first statement after the loop.** A break is usually associated with an if.



The break Statement

Flow diagram of break statement





The break Statement



Syntax:

`break;`

Example C Program - A number is prime or not.

```
#include <stdio.h>
```

```
void main( )
```

```
{
```

```
int num, i ;
```

```
printf ( "Enter a number " ) ;
```

```
scanf ( "%d", &num ) ;
```

```
i = 2 ;
```



The break Statement



```
while ( i <= num - 1 )  
{  
if ( num % i == 0 )  
{  
printf ( "Not a prime number" ) ;  
break ;  
}  
i++ ;  
}  
if ( i == num )  
printf ( "Prime number" ) ;  
}
```




The break Statement



Output:

Enter a number 19

Prime number

Enter a number 15

Not a prime number

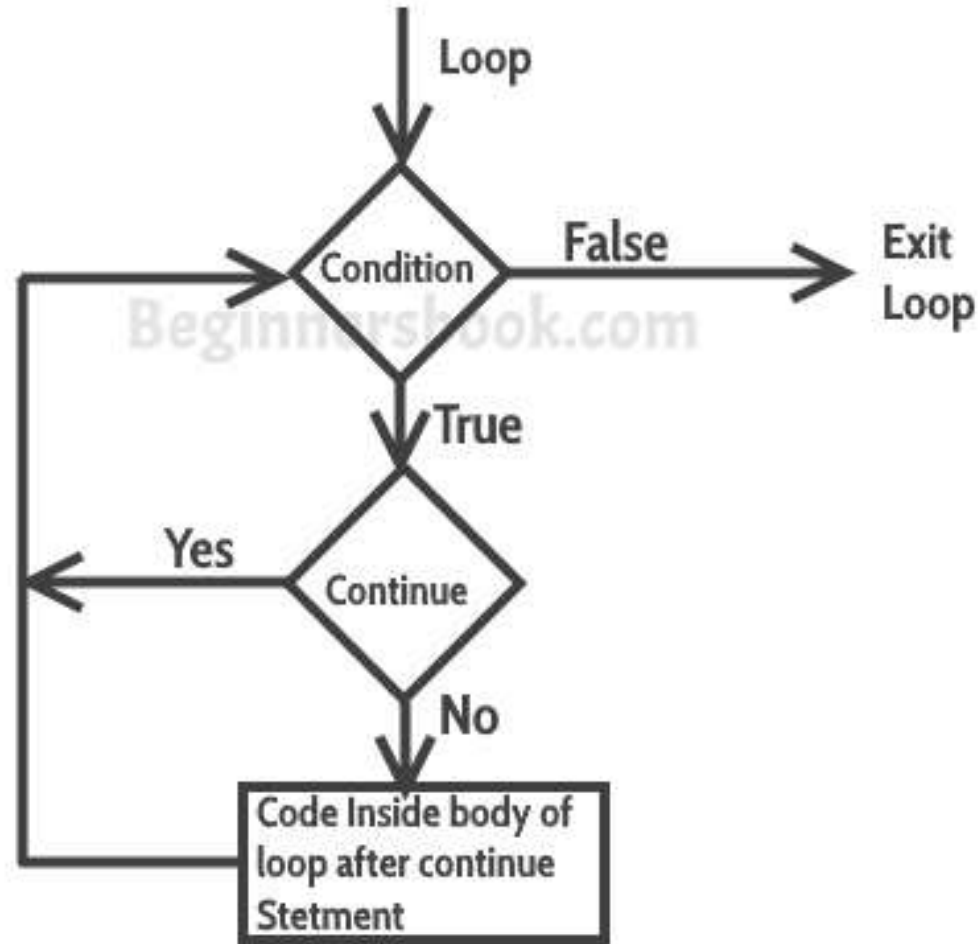




The continue Statement

- In some programming situations we want to take the **control to the beginning of the loop**, bypassing the statements inside the loop, which have not yet been executed.
- The keyword **continue** allows us to do this.
- When continue is encountered inside any loop, **control automatically passes to the beginning of the loop.**

The continue Statement





The break Statement



Syntax:

`continue;`

Example C Program - The print statement is skipped when the counter value was 7.

```
#include <stdio.h>
```

```
int main ()
```

```
{
```

```
    int counter = 10;
```

```
    while (counter >= 0)
```

```
    {
```

```
        if (counter == 7)
```

```
        {
```

```
            counter--;
```

```
            continue;
```

```
        }
```

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The break Statement



Syntax:

`continue;`

Example C Program - The print statement is skipped when the counter value was 7.

```
printf ("%d ", counter);
```

```
    counter--;
```

```
}
```

```
return 0;
```

```
}
```



The break Statement



Output:

10 9 8 6 5 4 3 2 1 0

if we do not place the counter– statement in the body of “if” then the value of counter would remain 7 indefinitely. The print statement is skipped when the counter value was 7.

Note: When the continue statement is executed within the loop body then control will pass back to the condition without executing the remaining statement.



Difference Between the break and continue statement

Break Statement

- ✓ The Break statement is used to **exit** from the loop constructs.
- ✓ The break statement is usually **used** with the **switch** statement, and it can also use it within the while loop, do-while loop, or the for-loop.
- ✓ When a break statement is encountered then the **control is exited** from the loop construct immediately.
- ✓ **Syntax:**
break;

Continue Statement

- ✓ The continue statement is **not used to exit** from the loop constructs.
- ✓ The continue statement is **not used** with the **switch** statement, but it can be used within the while loop, do-while loop, or for-loop.
- ✓ When the continue statement is encountered then the **control automatically passed** from the beginning of the loop statement.
- ✓ **Syntax:**
continue;



The do while Loop

- Unlike **for** and **while** loops, which test the loop condition at the top of the loop, the **do...while** loop in C programming **checks its condition at the bottom of the loop.**
- A **do...while** loop is similar to a while loop, except the fact that it is **guaranteed to execute at least one time.**

Syntax

```
do  
{  
statement(s);  
} while( condition );
```



The do while Loop

Syntax

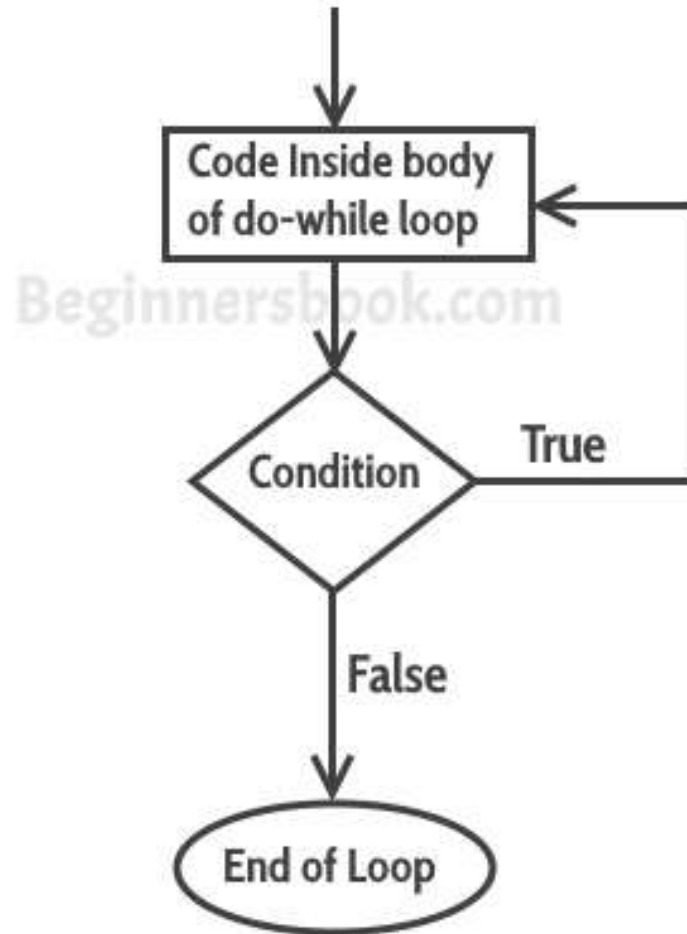
```
do  
{  
statement(s);  
} while( condition );
```

Notice that the **conditional expression appears at the end of the loop**, so the statement(s) in the loop executes once before the condition is tested.

If the condition is true, the flow of control jumps back up to do, and the statement(s) in the loop executes again.

This process repeats until the given condition becomes false.

The do while Loop





The do while Loop

```
#include <stdio.h>

int main ()

{ /* local variable definition */

int a = 10;

/* do loop execution */

do

{

printf("value of a: %d\n", a);

a = a + 1;

}while( a < 20 );

return 0;

}
```



The do while Loop

Output:

value of a: 10

value of a: 11

value of a: 12

value of a: 13

value of a: 14

value of a: 15

value of a: 16

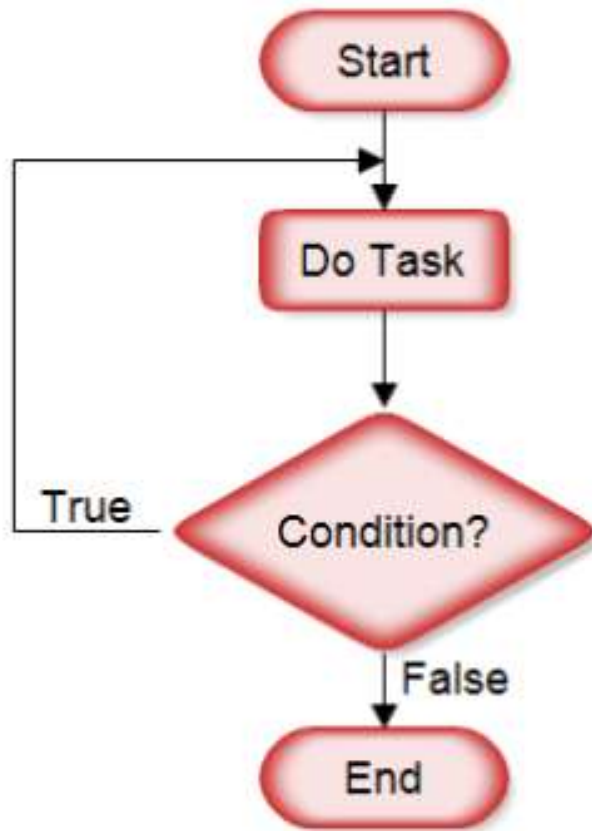
value of a: 17

value of a: 18

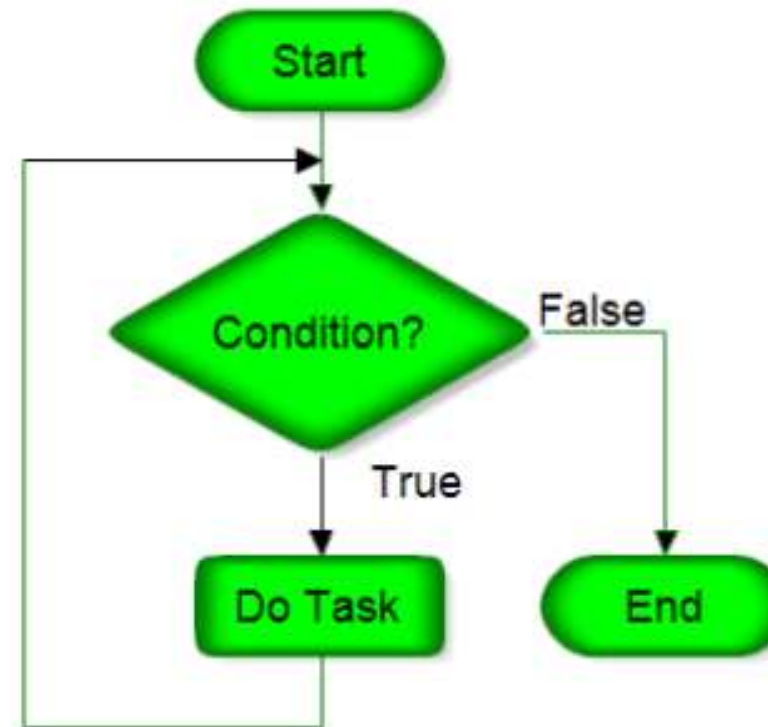
value of a: 19

Difference between Do While Loop and While Loop

Do While Loop



While Loop





Difference between Do While Loop and While Loop

while

do-while

- ✓ **Condition** is checked **first** then statement(s) is executed.
 - ✓ It might occur statement(s) is **executed zero times**, If condition is false.
 - ✓ **No semicolon** at the end of while.
while(condition)
 - ✓ If there is a single statement, brackets are **not required**.
 - ✓ Variable in condition is initialized **before the execution of loop**.
 - ✓ while loop is **entry** controlled loop.
 - ✓ while(condition)
{ statement(s); }
- ✓ Statement(s) is **executed atleast once**, thereafter **condition is checked**.
 - ✓ **At least once** the statement(s) is executed.
 - ✓ **Semicolon** at the end of while.
while(condition);
 - ✓ Brackets are **always required**.
 - ✓ variable may be initialized **before or within the loop**.
 - ✓ do-while loop is **exit** controlled loop.
 - ✓ do { statement(s); }
while(condition);

